

TESTAMENT ATHLETICS ENGINE

# User Guide

Keeping your athletics website up to date: schedules, scores, rosters, news, photos and publishing.

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# 1. Getting started

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The Testament Athletics Engine editor is where you update your athletics website. Everything you change here (a new game, a final score, a roster photo, a news story) appears on your public site the next time you **Publish**. You don't need any technical knowledge, and you can't break the public site by trying things: nothing is public until you publish, and most changes can be undone.

## Signing in

- 1 Open your school's editor address. Testament sends it with your account details.
- 2 Select **Sign In**. You'll go to a secure sign-in page.
- 3 Enter the email address and password for your account, then **Sign in**. You'll come back to the editor.

Forgot your password? Select **Forgot your password?** on the sign-in page and follow the email. If you need an account for a colleague, ask your site administrator; accounts are created by Testament.

**Note.** Each browser tab signs in separately. If you open the editor in a new tab you may be asked to sign in again. Your session stays active while you work.

## Finding your way around

The dark bar across the top shows your school's name. On the right are:

- **N unpublished changes:** appears when you've saved changes that aren't on the public site yet. Select it to see them and publish.
- **View site** ↗: opens your public site in a new tab.
- **Preview:** shows your saved changes privately, in a new tab, before they go live (see [Previewing your changes](#)).
- **Publish:** puts your saved changes on the public site (see [Saving, previewing and publishing](#)).
- **Sign Out.**

The menu on the left lists **Home**, then each of your sports. Select a sport to open its pages: *Schedule, Roster, Coaches, News, Sponsors, Recruiting, Social Links* and, for sports with stats, *Upload Box Score*. Below the sports, the **Site** group holds school-wide pages: *Giving, Homepage Slideshow, Conference & League Logos, About Pages, Media Library*, and (usually for your site administrator) *Sports & Programs* and *School Settings*.

## The Home page

Home is the first page you see after signing in. It shows:

- **Needs attention:** past games this season that don't have a score yet, saved changes waiting to publish, and an Instagram connection that's about to expire. Each has a button that takes you straight to the fix.
- **Setup:** a checklist of the basics (logo, colors, rosters, schedules, first publish). Unfinished items link to where you finish them.

- **Recent changes:** the last few things anyone on your staff saved.

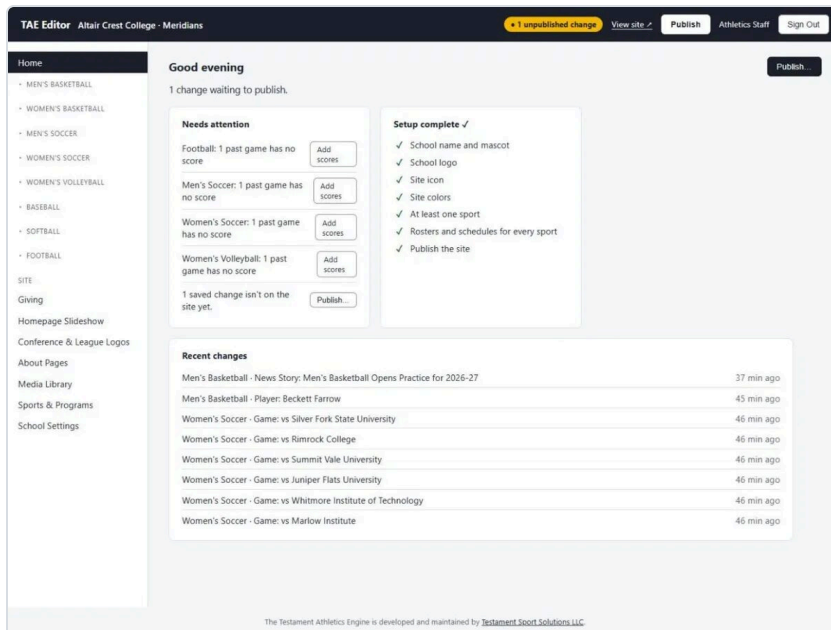


Figure 1. Home: what needs doing, how setup is going, and what changed recently.

## 2. Saving, previewing and publishing

Every change goes through the same steps:

1. **Save** stores your change in the editor. After every save you'll see the message *"Saved. Changes go live on the site when you publish."*
2. **Preview** (optional) builds your site from everything that's been saved and shows it to you privately, so you can check it before anyone else sees it.
3. **Publish** puts your site live with everything that's been saved, by anyone on your staff.

This lets you prepare several changes (a week's schedule, a roster and a news story), check them together, and put them live together. Previewing is recommended but never required: you can always publish without it.

### Previewing your changes

- 1 Save your changes as usual.
- 2 Select **Preview** in the top bar, beside **Publish**. A new tab opens and says *Building your preview*; it usually takes about a minute. The top bar says *Building your preview...* meanwhile.
- 3 When it's ready, the new tab shows your site as it would look if you published now, with a *Preview: not live* banner across the top. The top bar says *Preview ready* with the time.
- 4 Look around: links inside the preview stay inside the preview, so you can move between pages as visitors would. If something needs fixing, go back to the editor, change it, save, and select **Preview**

again.

- 5 When you're happy, select **Publish** (see below).

Some things to know about previews:

- **Nothing on your public site changes.** The preview is built from what's saved, not what's published, and your • **unpublished changes** count stays until you publish.
- **Only your staff can see it.** A preview opens only for staff signed in to your school's editor, in the same browser. A forwarded preview link won't open for anyone else, and search engines never list previews. To show a colleague, ask them to sign in and select **Preview** themselves.
- **Access lasts 8 hours.** After that, the preview tab stops loading. Select **Preview** again, or use **Open the preview again ↗** in the Publish window, to refresh it.
- **Pop-up blockers.** If no tab opens, your browser blocked it. Allow pop-ups for the editor's address, or open the preview from the Publish window with **Open the preview again ↗**.
- **One build at a time.** If your site is already being published or previewed (perhaps by a colleague), the editor says so; select **Preview** again when it finishes.

**No Preview button?** Preview works only from your school's own editor address. If you don't see it, check that you opened the editor at the address Testament sent you, or ask your site administrator.

## Publishing your changes

- 1 Select **Publish** in the top bar (or the • **unpublished changes** badge).
- 2 The *Publish your site* window lists what changed since the last publish. Check it. If you've previewed, choose what to publish (see below). Then select **Publish**.
- 3 Wait about a minute while the site updates. You can close the window and keep working; you'll get a message when it's done.
- 4 When it says *Your site is live ✓*, select **View site ↗** to check.

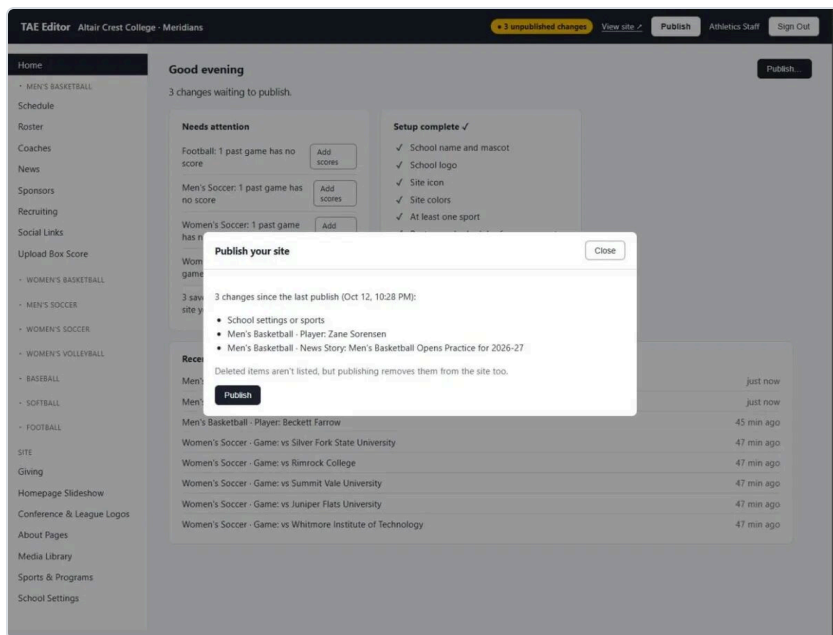


Figure 2. The publish window lists every change waiting to go live.

**Tip.** If a page still looks old after publishing, reload it in your browser. Browsers sometimes show a saved copy for a minute.

## Publish your preview, or build and publish again

When you have a current preview (it's newer than your live site and nobody has saved anything since), the Publish window offers two choices:

- **Publish your preview** (selected for you): puts exactly what you previewed live, page for page. Nothing is rebuilt, so what goes live is what you checked.
- **Build and publish again**: builds your site fresh from what's saved now, and puts that live.

The window also has **Open the preview again** ↗ if you want one more look first.

- If anyone saves a change after the preview was built, the *Publish your preview* choice disappears, because the preview no longer matches what's saved. The window suggests using **Preview** first; preview again, or simply publish.
- After *Publish your preview*, the site counts as published at the moment the preview was built. Anything saved after that still shows as an unpublished change.
- A preview older than 60 days can't be published as it is. Select **Preview** again, then publish.

## Good to know

- Deleted items aren't listed in the publish window, but publishing removes them from the site too.
- If someone else is already publishing, the editor follows that update rather than starting a second one.
- If a publish doesn't finish, your changes are still saved and the site stays as it was. Try again; if it fails twice, contact Testament support.

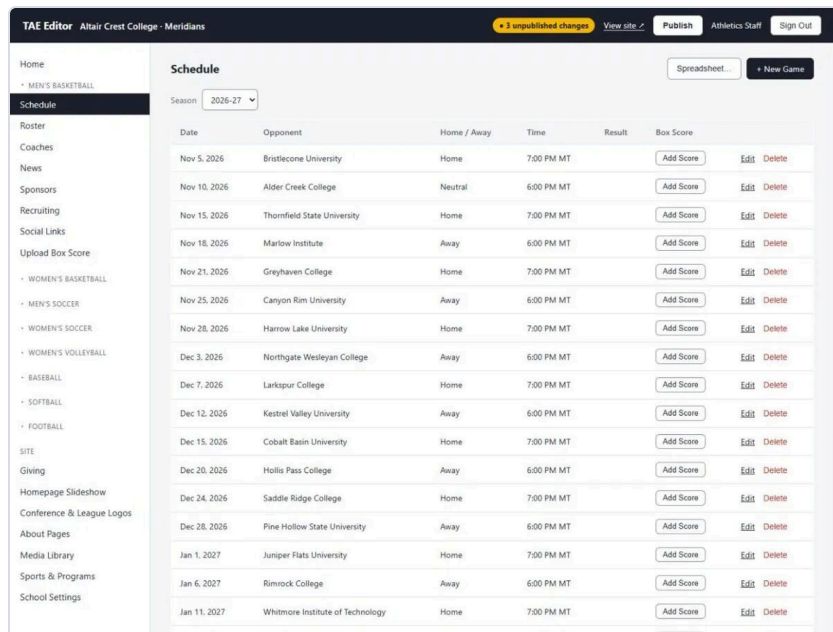
## Unsaved changes

If you start editing a form and then select something else in the menu, the editor stops and asks: "*You have changes that aren't saved.*" Choose **Keep editing** to go back, or **Leave without saving** to discard them. Closing or reloading the tab gives a similar warning from your browser.

If a save fails (for example, your internet drops), the form shows the reason and keeps everything you typed, so you can simply select **Save** again.

## 3. Schedules and scores

Each sport's **Schedule** page lists that season's games. Use the **Season** menu above the list to look at past seasons.



| Date         | Opponent                        | Home / Away | Time       | Result | Box Score                                                             |
|--------------|---------------------------------|-------------|------------|--------|-----------------------------------------------------------------------|
| Nov 5, 2026  | Bristlecone University          | Home        | 7:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Nov 10, 2026 | Alder Creek College             | Neutral     | 6:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Nov 15, 2026 | Thornfield State University     | Home        | 7:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Nov 18, 2026 | Marlow Institute                | Away        | 6:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Nov 21, 2026 | Greyhaven College               | Home        | 7:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Nov 25, 2026 | Canyon Rim University           | Away        | 6:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Nov 28, 2026 | Harrow Lake University          | Home        | 7:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Dec 3, 2026  | Northgate Wesleyan College      | Away        | 6:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Dec 7, 2026  | Larkspur College                | Home        | 7:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Dec 12, 2026 | Kestrel Valley University       | Away        | 6:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Dec 15, 2026 | Cobalt Basin University         | Home        | 7:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Dec 20, 2026 | Hollis Pass College             | Away        | 6:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Dec 24, 2026 | Saddle Ridge College            | Home        | 7:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Dec 28, 2026 | Pine Hollow State University    | Away        | 6:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Jan 1, 2027  | Juniper Flats University        | Home        | 7:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Jan 6, 2027  | Rimrock College                 | Away        | 6:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |
| Jan 11, 2027 | Whimore Institute of Technology | Home        | 7:00 PM MT |        | <a href="#">Add Score</a> <a href="#">Edit</a> <a href="#">Delete</a> |

Figure 3. The schedule. Each game has Add Score, Edit and Delete.

## Adding or editing a game

- 1 On the sport's **Schedule**, select **+ New Game** (or **Edit** on a game).
- 2 Fill in the **Date**, **Opponent** and **Home / Away** (Home, Away, Neutral or TBD).
- 3 Set the **Time** with the time picker and choose a time zone, or tick *Time to be announced*. Below the picker you'll see exactly how it will read on the site, for example *7:00 PM MT*.
- 4 Optionally add the **Opponent Logo**, and tick *Conference game* or *Exhibition* (exhibitions don't count toward your record or season stats).
- 5 Select **Save**.

The screenshot shows the 'Edit Game' interface in the TAE Editor. The left sidebar contains a navigation menu with options: Home, MEN'S BASKETBALL, Schedule, Roster, Coaches, News, Sponsors, Recruiting, Social Links, Upload Box Score, WOMEN'S BASKETBALL, MEN'S SOCCER, WOMEN'S SOCCER, WOMEN'S VOLLEYBALL, BASEBALL, SOFTBALL, FOOTBALL, SITE, Giving, Homepage Slideshow, Conference & League Logos, About Pages, Media Library, Sports & Programs, and School Settings. The main form area is titled 'Edit Game' and includes the following fields and options:

- Season:** A text input field with a placeholder 'e.g. 2025-26'. Below it, a note says 'Leave blank to put this in the current season. Fill it in only to add to a past season.'
- Date:** A date picker set to '11/05/2026'.
- Opponent:** A text input field containing 'Bristlecone University'.
- Opponent Logo:** A field showing a logo with a yellow 'B' on a purple shield. Below it are buttons for 'Upload', 'Choose from Library', and 'Remove image'.
- Home / Away:** A dropdown menu set to 'Home'.
- Time:** A time picker set to '07:00 PM' and a dropdown for 'MT'. A checkbox for 'Time to be announced' is present.
- Shows on the site as:** A text input field set to '7:00 PM MT'.
- Result:** A text input field containing 'W 71-64'.
- Notes:** A note states 'Only needed when you don't upload a box score for this game. An uploaded box score fills the score in for you.'
- Game Type:** Two checkboxes: 'Conference game' (unchecked) and 'Exhibition (not counted in the record or season stats)' (unchecked).
- Buttons:** 'Save' and 'Cancel' buttons at the bottom.

Figure 4. Editing a game. Leave Season blank to keep the game in the current season.

**Season.** Leave *Season* blank. A game with no season belongs to the sport's current season automatically. Only fill it in to add a game to a past season.

## Adding a score

After a game, select **Add Score** on its row. You have two choices:

- **Just the final score:** type your score and the opponent's. The result (Win, Loss or Tie) fills in for you; change it if needed, for example for a forfeit. Select **Save Score**. For volleyball, enter sets won.
- **Upload a box score file:** choose the XML file exported from PrestoStats or DakStats. You'll see the player stats and the game they match before anything is saved; check the badges (*Name matches*, *Home/away matches*) and select **Save Box Score**. This adds player and season stats as well as the score.

The screenshot shows the TAE Editor interface for Aitair Crest College - Meridians. The 'Schedule' section is active, displaying a table of games for the 2026-27 season. The table includes columns for Date, Opponent, Home / Away, Time, Result, and Box Score. A 'Schedule' dropdown is set to '2026-27'. Below the table, there are input fields for 'Our score' (71) and 'Their score' (64), a 'Result' dropdown (Win), and a 'Save Score' button. There are also buttons for 'Add Score', 'Edit', and 'Delete' for each game row.

| Date         | Opponent                     | Home / Away | Time       | Result | Box Score             |
|--------------|------------------------------|-------------|------------|--------|-----------------------|
| Nov 5, 2026  | Bristlecone University       | Home        | 7:00 PM MT |        | Add Score Edit Delete |
| Nov 10, 2026 | Alder Creek College          | Neutral     | 6:00 PM MT |        | Add Score Edit Delete |
| Nov 15, 2026 | Thornfield State University  | Home        | 7:00 PM MT |        | Add Score Edit Delete |
| Nov 18, 2026 | Marlow Institute             | Away        | 6:00 PM MT |        | Add Score Edit Delete |
| Nov 21, 2026 | Greyhaven College            | Home        | 7:00 PM MT |        | Add Score Edit Delete |
| Nov 25, 2026 | Canyon Rim University        | Away        | 6:00 PM MT |        | Add Score Edit Delete |
| Nov 28, 2026 | Harrow Lake University       | Home        | 7:00 PM MT |        | Add Score Edit Delete |
| Dec 3, 2026  | Northgate Wesleyan College   | Away        | 6:00 PM MT |        | Add Score Edit Delete |
| Dec 7, 2026  | Larkspur College             | Home        | 7:00 PM MT |        | Add Score Edit Delete |
| Dec 12, 2026 | Kestrel Valley University    | Away        | 6:00 PM MT |        | Add Score Edit Delete |
| Dec 15, 2026 | Cobalt Basin University      | Home        | 7:00 PM MT |        | Add Score Edit Delete |
| Dec 20, 2026 | Hollis Pass College          | Away        | 6:00 PM MT |        | Add Score Edit Delete |
| Dec 24, 2026 | Saddle Ridge College         | Home        | 7:00 PM MT |        | Add Score Edit Delete |
| Dec 28, 2026 | Pine Hollow State University | Away        | 6:00 PM MT |        | Add Score Edit Delete |
| Jan 1, 2027  | Juniper Flats University     | Home        | 7:00 PM MT |        | Add Score Edit Delete |

Figure 5. Add Score: the final score alone, or a full box score file.

Once a game has a score, its row shows the result (for example *W 71-64*). Scores entered by hand say (*score only*). To correct a score, select **Remove Score** (or **Remove Box Score**) and add it again.

## Games that weren't on the schedule

For a scrimmage or tournament game that was never on your schedule, use **Upload Box Score** in the sport's menu. When asked which game it is, choose *Not on our schedule*. It's added to the results anyway, and appears in the list marked *Not on schedule*, with **Edit** to correct the date, opponent or score.

## 4. Rosters and coaches

Each sport's **Roster** lists the current season's players, and **Coaches** its staff. The **Season** menu shows past seasons.

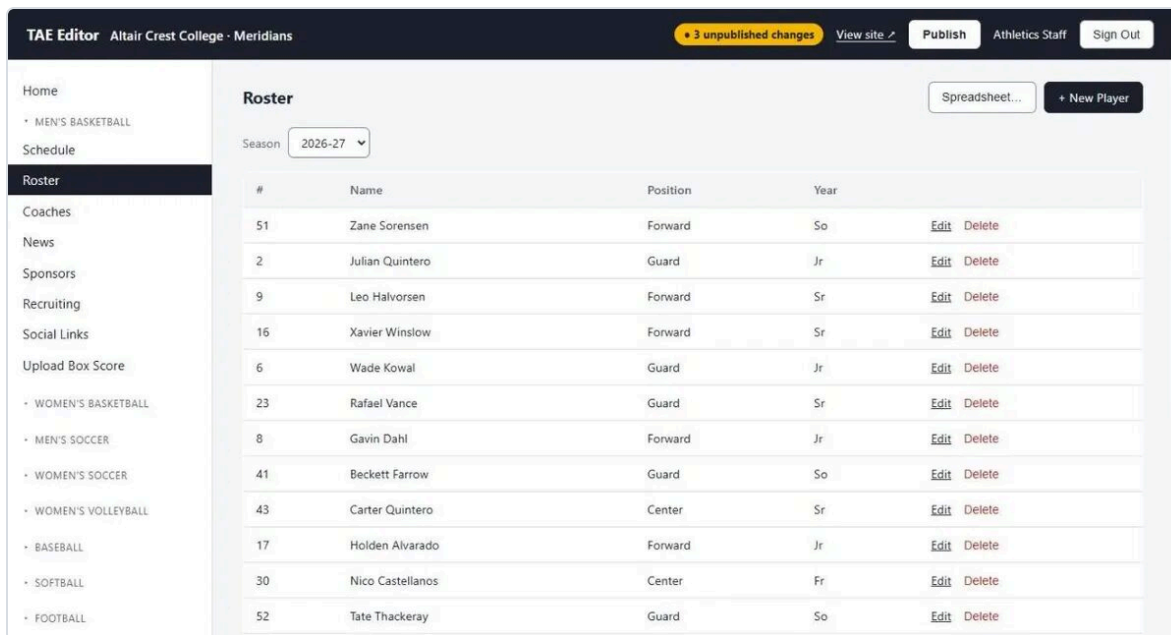


Figure 6. The roster. Spreadsheet... imports or exports the whole list at once.

## Adding a player

- 1 Select **+ New Player**.
- 2 Enter the **Name** (required), **Jersey Number**, **Position**, **Year** (pick Fr, So, Jr, Sr or Gr from the suggestions, or type your own), **Height** and **Hometown**.
- 3 Add a **Photo** (see [Photos](#)). Head-and-shoulders photos of the same shape across the roster look best.
- 4 Select **Save**.

Coaches work the same way, with a **Title** (for example Head Coach), a **Bio**, contact details, and *Recruiting contact for this sport*, which shows that coach on the sport's Recruiting page.

**Tip.** For a whole roster at the start of a season, use the spreadsheet import instead of adding players one at a time (see [Spreadsheet import and export](#)). Your site administrator can also carry last season's roster forward when the new season starts.

## 5. News stories

Each sport has its own **News**. Stories appear on the sport's pages, and the ones you choose also appear on your homepage.

- 1 Select **+ New News Story**.
- 2 Enter the **Headline** and **Date** (today is filled in for you).
- 3 Write a **Short Summary**: a sentence or two, shown on the news card.

- 4 Add an **Image**, and optionally **Describe the image** (for example *Players huddle at center court before tip-off*). The description is read aloud to visitors who use screen readers and helps search engines. If you leave it blank, the headline is used.
- 5 Choose the **Card Style**: *Photo* shows your image; *School logo* shows your logo instead.
- 6 Tick *Show on the homepage* to feature it. The six newest featured stories appear on the homepage.
- 7 Select **Save**, then publish when you're ready.

The screenshot shows the 'TAE Editor' interface for 'Altair Crest College - Meridians'. The main content area is titled 'Edit News Story'. It contains several form fields: 'Headline \*' with the text 'Men's Basketball Opens Practice for 2026-27', 'Date \*' with '09/28/2026', 'Short Summary \*' with a paragraph about the Meridians' first official practice, 'Image' with a placeholder image and buttons for 'Upload', 'Choose from Library', and 'Remove image', 'Describe the image' with a placeholder text 'e.g. Players huddle at center court before tip-off', 'Card Style' set to 'Photo', and a checked checkbox for 'Show on the homepage (the six newest featured stories appear there)'. The left sidebar lists various navigation options, with 'News' currently selected.

Figure 7. A news story: headline, date, summary, image and description.

## 6. Sponsors, recruiting and social links

### Sponsors

Add each sponsor's **Name**, **Logo** and **Website**. Tick *Show on the homepage* to include them there. Sponsors appear in the order shown in the list; use the ↑ and ↓ arrows to move one, and new sponsors go to the end.

### Recruiting

Each sport has one Recruiting page. Selecting **Recruiting** opens its form directly: a **Heading**, an **Intro**, and a **FieldLevel Profile Link** if your program uses FieldLevel. The coach marked as the recruiting contact appears on the page too.

### Social Links

One form per sport with the sport's Instagram, X (Twitter), Facebook and TikTok links. Paste the full address, starting with `https://`. To remove a link, clear the field and save.

## 7. Homepage and school-wide pages

The **Site** group in the menu holds pages that belong to the whole athletic department rather than one sport.

### Homepage Slideshow

The large rotating images at the top of your homepage. Each slide has an **Image**, a **Headline**, optional **Subtext**, and an optional button: fill in both **Button Text** and **Button Link** to show one. Use wide landscape photos; the slideshow fills the width of the screen.

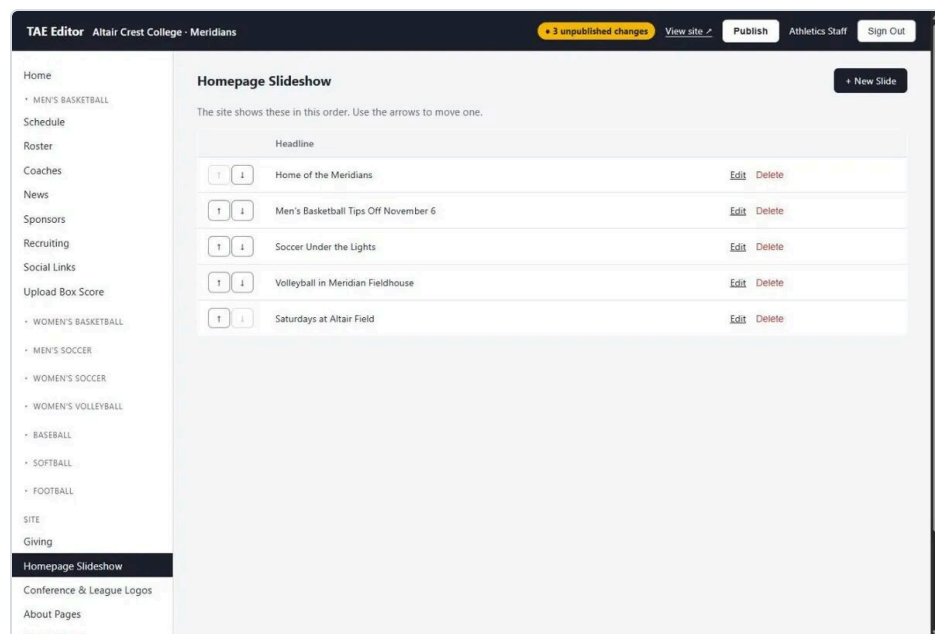


Figure 8. Slides show in this order. The arrows move a slide up or down.

### Conference & League Logos

The conference and association logos shown near the bottom of every page. Add each one's **Name**, **Logo** and **Website**, and order them with the arrows.

### Giving

Your support or donations page: a **Heading**, the **Body** text, an optional **Scholarship Disclaimer** and a **Contact Email**.

### About Pages

Pages about your department (facilities, staff directory, compliance and so on) that appear in the site menu. Each has a **Title**, a **Page Address** (the page appears at `/org/<address>.html`), the page content, and optional pillar cards. Order them with the arrows; that's the order in the menu. See the Administrator Manual for writing page content.

**Careful.** Changing an About page's Page Address after it's published breaks any links to the old address.

## 8. Photos and the Media Library

### Adding a photo to anything

Every photo or logo field has three buttons:

- **Upload:** choose a JPEG, PNG, WebP or SVG file from your computer. It's prepared and uploaded automatically.
- **Choose from Library:** pick an image you (or a colleague) uploaded before. Press **Esc** or **Close** to back out.
- **Remove image:** takes the image off this item (the image stays in the library).

**Tip.** Images are uploaded at the size you give them. Photos around 1600 pixels wide look sharp and load quickly; resize very large camera originals before uploading.

### The Media Library

**Media Library** shows every image your site has. It opens on *All images*, with a **Search** box for file names; the tabs show one category at a time (School Logo, Sport Logos, Opponent Logos, News, Roster & Coaches and so on). Each image shows its file name, category and upload date.

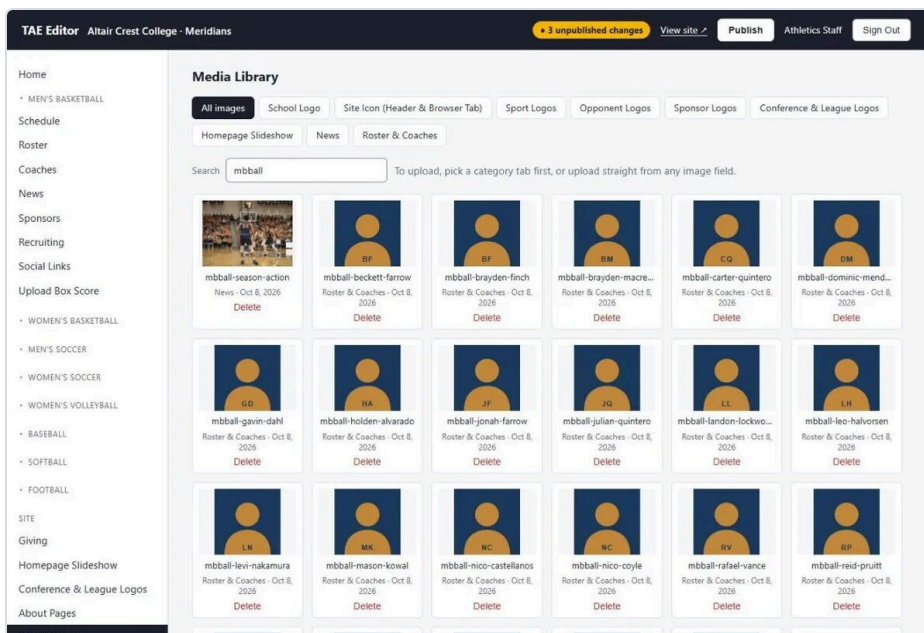


Figure 9. The Media Library, searching by file name.

To upload directly into the library, choose a category tab, then **Upload Image**.

**Deleting an image.** Before deleting, the editor checks where the image is used and lists those items. Deleting an image that's still in use leaves a broken image on those pages after the next publish, so replace it there first. Deleting can't be undone.

## 9. Spreadsheet import and export

For a whole schedule or roster at once, at the start of a season or for big updates, use a spreadsheet. On a sport's **Schedule** or **Roster**, select **Spreadsheet...**

- 1 Choose the **Season**.
- 2 Select **Download CSV**. The file already contains that season's games or players, if any. Open it in Excel, Numbers or Google Sheets.
- 3 Edit rows, or add new rows at the bottom. Leave the **id** column alone (it's blank on new rows). Save the file as CSV.
- 4 Select **Choose CSV File** and pick your file.
- 5 Check the preview. Every row is listed as *New*, *Update* or *Problem*, with the reason for any problem.
- 6 If there are no problems, select **Import**. Then publish when you're ready.

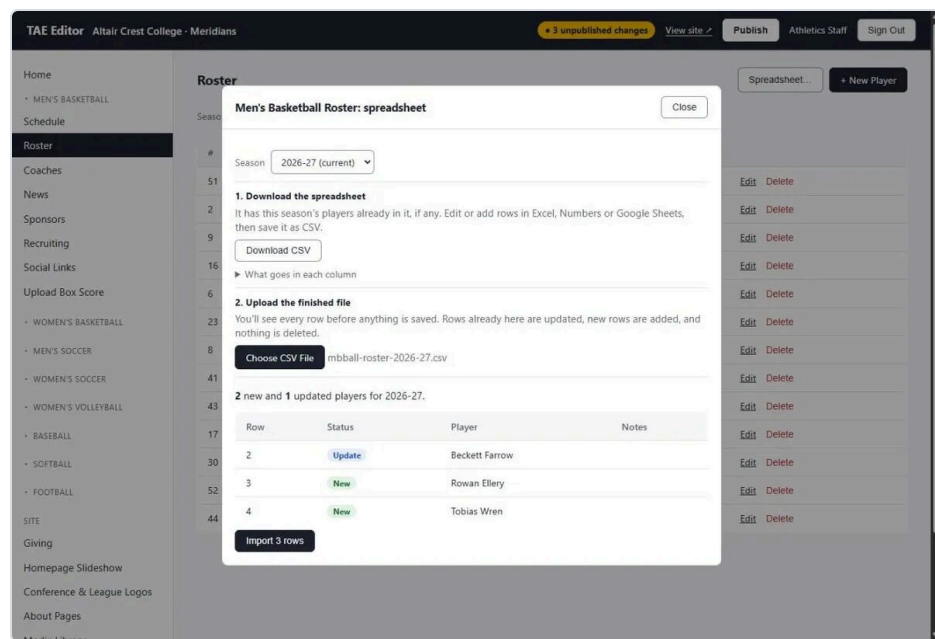


Figure 10. Every row is checked and shown before anything is saved.

### Rules to know

- **Nothing is deleted.** Rows already in the editor but missing from your file stay as they are.
- **Blank cells leave things alone.** On an existing game or player, an empty cell keeps what's stored.
- **All or nothing.** If any row has a problem, nothing is imported. Fix the file and upload it again.

- **Matching.** Rows update the item with the same `id`; without an id, a schedule row matches the same date and opponent, and a roster row the same name, in that season.
- **Friendly formats.** Dates like *11/5/2026* or *Nov 5 2026*; times like *7pm* or *7:00 PM MT*; home/away as *Home*, *Away*, *vs* or *@*; yes/no as *Y* or *N*; years like *Sophomore* or *So*; heights like *6-2*. Select *What goes in each column* in the window for the full list.
- Photos aren't part of the spreadsheet; add them in the editor.

## 10. Using the editor on a phone

The editor works on phones and tablets, which is handy for posting a score from the bus. On a small screen:

- The menu is hidden behind the ☰ button at the top left. Tap it to open the menu, and tap outside it (or press **Esc** on a keyboard) to close it.
- Wide tables scroll sideways inside their box. Swipe the table to see the **Add Score** and **Edit** buttons.

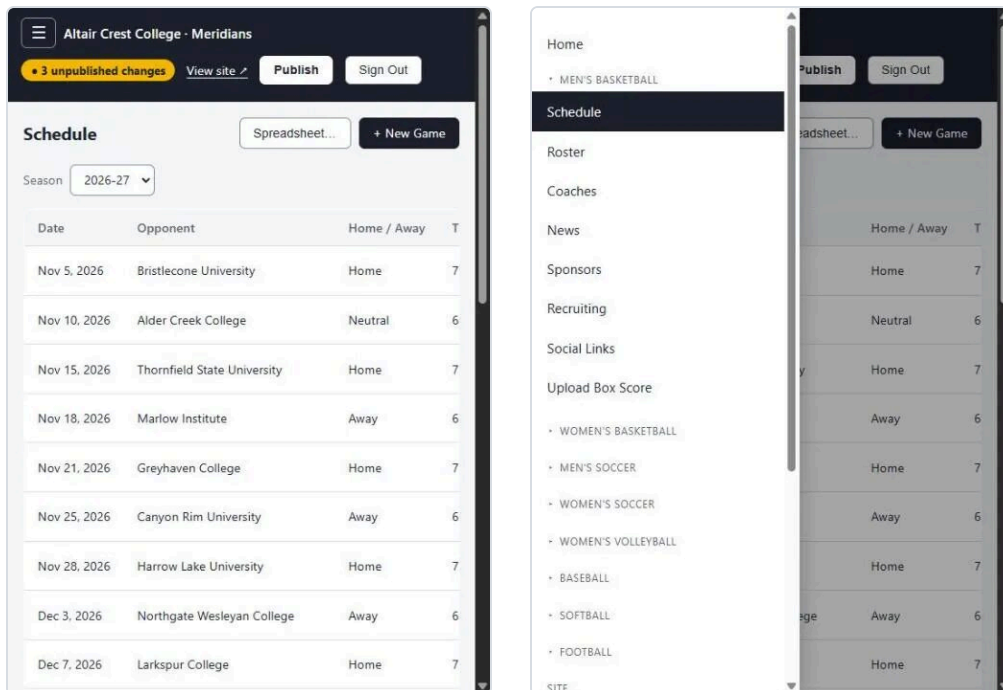


Figure 11. On a phone: the schedule, and the menu opened with ☰.

## 11. Tips, troubleshooting and help

| If...                       | Try this                                                                                                               |
|-----------------------------|------------------------------------------------------------------------------------------------------------------------|
| My change isn't on the site | Check you selected <b>Publish</b> after saving and waited for <i>Your site is live</i> ✓. Then reload the public page. |

| If...                                          | Try this                                                                                                                                    |
|------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------|
| The preview tab didn't open                    | Your browser blocked the pop-up. Allow pop-ups for the editor's address, or select <b>Publish</b> and use <b>Open the preview again ↗</b> . |
| My preview stopped loading                     | Preview access lasts 8 hours. Select <b>Preview</b> again in the editor, or <b>Open the preview again ↗</b> in the Publish window.          |
| <i>Publish your preview</i> isn't offered      | Something was saved after the preview was built, or the live site is already newer. Select <b>Preview</b> again, or publish what's saved.   |
| The site shows an old version after publishing | Reload the page in your browser. On a phone, close and reopen the tab.                                                                      |
| I was sent back to the sign-in page            | Your session ended. Sign in again; anything you'd already saved is safe.                                                                    |
| "Your account doesn't have access to this"     | Your account isn't set up for that part of the site. Contact your site administrator.                                                       |
| A save failed                                  | Read the message above the form, fix what it says, and select <b>Save</b> again. What you typed is still there.                             |
| A box score says it can't find our team        | Your site administrator can set the team code or team name used in stats files (see the Administrator Manual).                              |
| A game or player is in the wrong season        | Open it and set the <i>Season</i> field, or ask your site administrator.                                                                    |
| A photo looks blurry or loads slowly           | Upload a photo around 1600 pixels wide.                                                                                                     |
| A sport disappeared from the menu              | It may have been removed. Your site administrator can restore it, with all its content, from Sports & Programs.                             |

## Keyboard and accessibility

Everything in the editor works with a keyboard: **Tab** moves between controls, **Enter** or **Space** activates them, and **Esc** closes windows. Status messages are announced to screen readers.

## Getting help

Your site administrator is your first contact for accounts, sports and seasons. For anything else, visit **testamentsports.com/support** for answers to common questions, or contact Testament through **testamentsports.com/contact**. A real person reads every message.